

RUAH SUAREZ

Storyboard Artist | 2D Animator

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EXPERIENCE

Apeship Studios | Storyboard Intern (Jul 2025 - Aug 2025)

- Collaborated with the director and executive producer to create 9:16 storyboards from script to animatic using Storyboard Pro

Studio X (Sep 2023 - Dec 2024)

Storyboard Artist/Revisionist

- Produced and revised original storyboards consisting of up to twenty scenes for several short films utilizing Storyboard Pro, Adobe software, and Clip Studio Paint

2D Animator

- Provided three to five animated shots from keyframes, rough animation, and clean up and color using Toon Boom Harmony and Adobe software

Co-director and Producer

- Collaborated remotely with a team of five to seven artists, director, and sound producer to meet production deadlines in an industry-university studio
- Created and managed studio production sheets to monitor animation milestones and record progress updates per established benchmarks

Quite Some Time LLC | Character Layout Artist (May 2025 - Present)

- Provided on-model character key poses from the storyboard using Toon Boom Harmony

PROJECTS

OUTAGE, Short Film | Storyboard Revisionist (Jul 2025 - Present)

- Revised scenes to match the art direction and create more engaging shots based on director's notes using Storyboard Pro

EDUCATION

Bachelor of Fine Arts in Animation and VFX

Academy of Art University
(2024)

SKILLS

Storyboarding, 2D animation, film direction, art direction, character design & model sheets, illustration, visual development, video editing, time management, English, Filipino, Adobe Creative Suite, Toon Boom Harmony, Storyboard Pro, Clip Studio Paint, Procreate

AWARDS

Winner - 2D Animation

Dialogue Spring Show,
Academy of Art University
(2024)

Jury's Overall Winner -

Ghoul's Day Out Lift-Off
Global Network Film Festival
(2024)